

## MANSION LOCATIONS

---

The following are descriptions for the various locations within the mansion.

### 1. VESTIBULE

This open-air vestibule shields visitors from the capricious coastal rains while offering them a view of the Dwarves' architectural magnificence.

### 2. FOYER

A spacious foyer designed to accommodate guests awaiting entry, complete with designated areas for coat storage.

### 3. RECEPTION OFFICE

This is the hub where diligent Dwarven clerks welcome mansion visitors, assist with check-in procedures, and direct them to Area 4 in case of extended wait times.

### 4. WAITING LOUNGE

A snug and inviting space stocked with a selection of beverages and fine tobacco for guests patiently awaiting their entrance approval to the mansion.

### 5. GRAND HALL

An opulent showcase of the Dwarves' unparalleled architectural prowess, where the walls and floors are adorned with intricate etchings, vividly narrating the storied history of the mining companies through a captivating fusion of imagery, script, and craftsmanship.

### 6. ALE STORAGE

This chamber serves as the storied repository for locally sourced barrels of ale hailing from the esteemed "Salty Dwarf Brewing Company," ensuring that the industrious Dwarves have a bountiful supply of robust libations to fuel their tireless endeavors.

### 7. ALE HALL

This inviting ale hall, the primary dining space for both toiling Dwarven laborers and potential visitors, emanates a perpetual warmth reminiscent of the ever-burning forges within their subterranean abodes.

### 8. KITCHEN

This is where the dedicated staff meticulously crafts hearty stews in a colossal cauldron perched atop a bed of roaring coals.

### 9. STONE ARCHIVES

In unwavering faith that stone endures better than parchment, this chamber boasts towering, floor-to-ceiling stone slabs meticulously inscribed with the illustrious annals of the mining company's history. Ingeniously linked to chains suspended from the ceiling and fitted with metal grooves along the floor, these stone slabs are designed for effortless maneuverability, enabling Dwarves to shift, arrange, and store archives with unmatched efficiency.

### 10. ARCHIVIST OFFICE

This is the sanctum where the head archivist skillfully chisels the company's history into the enduring stone slabs, meticulously preserved within Area 9.

### 11. MUSEUM

This expansive exhibit space artfully showcases an array of artifacts and relics significant to the mining company's rich history. As the centerpiece, a colossal Dwarven statue in the heart of the room conceals a hidden entrance leading to the secretive vault buried beneath.

### 12. GEM CURATING CHAMBER

Within this meticulous enclave, the expert gem appraisers labor diligently, assessing the market worth of the most sizable gems excavated from the depths of their mines.

### 13. SHIPPING OFFICE

This is the nerve center where all logistics paperwork pertaining to the inbound and outbound shipments of precious gems and ore are expertly coordinated with the nearby harbor to and from the various mines across the region.

### 14. STORAGE ROOM

various operational supplies are kept within wooden crates and metal racks here.

### 15. GROUNDSKEEPER & COOKS' QUARTERS

This humble abode serves as the haven for the dedicated mansion staff who tend to the lush grounds and prepare delectable meals in the kitchen, providing them a place to rest and dine outside of their demanding duties.

### 16. BEDROOMS

A collection of inviting bedrooms awaits visiting guests and diligent staff members of the Dwarven Mining Company who are on duty. Each room is thoughtfully equipped with a snug, fur-covered bed, ample wardrobe storage, and select chambers even provide a comfortable workspace for drafting letters. Notably, one of these bedrooms boasts a crackling fireplace, ensuring a constant source of warmth and comfort.

### 17. BATHROOMS

Two bathrooms are readily available, each featuring a small cabinet beneath housing chamber pots that the staff regularly empty. Among these facilities, one bathroom stands out, boasting an ornate brass bathtub accompanied by an assortment of scented oils for a luxurious bathing experience.

## 18. LOUNGE

This welcoming lounge beckons with ample seating, stone cabinets stocked with a diverse array of libations sourced from the Saltmarsh region, and a keg brimming with the renowned offerings of the “Salty Dwarf Brewing Co.” Alongside these indulgences, a selection of musical instruments awaits, accompanied by a tobacco box and finely crafted wooden pipes, providing the perfect elements for relaxation and enjoyment during moments of respite.

## 19. MASTER BEDROOM

The primary bedroom within this residence boasts a multifunctional space, encompassing a dining area, a well-appointed office desk adorned with vital documents, a snug bed for restful nights, a convenient latrine, a luxurious bathtub, and a crackling fireplace, generously stocked with an abundance of firewood. These amenities provide a lavish and accommodating environment, truly befitting the stature of the mansion’s master.

## 20. OFFICE

A compact yet highly functional office serves as an archive, housing an extensive collection of records meticulously documenting the comings and goings of shipments between the harbor and the nearby mines.

## 21. STORAGE

On the upper level of the mansion, two storage closets discreetly house an assortment of essential day-to-day supplies, aiding in the seamless maintenance and upkeep of the residence.

## 22. ARMORY

A compact but well-equipped armory stands prepared, harboring an impressive array of meticulously crafted Dwarven weapons and armor, poised for immediate deployment. Given the potential threat posed by local pirate factions to the mansion, the Dwarves have taken proactive measures to ensure that even their non-combatant personnel are battle-ready, ready to defend the Mining Company HQ with both axe and crossbow.

## 23. VAULT ENTRANCE

Situated beneath the primary statue in area 11, a spiraling stone staircase descends into the vault, serving dual purposes as both a storage facility and a fortified guard post. Within this subterranean chamber, a collection of tables, chairs, and storage cabinets are strategically positioned, primed to facilitate the careful scrutiny of incoming visitors to this esteemed sanctuary. Simultaneously, these provisions are poised to repel any potential intruders, ensuring the safety and security of the vault’s contents.

## 24. VAULT HALLWAY

At each end of the hallway, imposing steel portcullises stand sentinel, their presence imposing a formidable barrier. Set into the stone floor, a subtle groove discreetly bisects the corridor. The unwary intruder, however, may overlook the concealed pressure plate mechanism, which, when activated, summons razor-sharp metal blades from the central groove. These deadly blades swiftly spring into motion, whirling menacingly and rendering any unauthorized presence into mere shreds.

These portcullises are controlled by levers located in areas 23 and 25.

## 25. VAULT ROOM

Upon crossing the threshold into the vault room, an imposing and intricately adorned circular vault door presents itself as an insurmountable barrier, guarding the riches of the Dwarven Mining Company. Only a master thief, possessing an intricate understanding of the lock’s complexities, could hope to breach this formidable defense.

Surveying the chamber from the shadows of their bronze helmets, four suits of Dwarven armor stand sentinel at the room’s periphery, vigilant and ready to repel any potential intruders. These animated suits of armor wield mystical forces, serving as an additional line of defense against any threats.

However, the unsuspecting thief who ventures onto the ornate rug gracing the room’s center will quickly find themselves ensnared by its enchantments. Transforming into a Rug of Smothering, this magical textile springs to life, ensnaring and imprisoning the would-be invader, ensuring that none shall plunder the vault with impunity.

## 26. VAULT INTERIOR

Those fortunate enough to lay their eyes upon the treasures concealed within the vault will witness a mesmerizing sight. Piles of gleaming gold, chests, and sacks overflowing with precious gems and coins create a dazzling spectacle. Alongside this opulence, a collection of stone slabs adorns the walls, each bearing a portion of the Mining Company’s most sacred history. Various relics, carefully retrieved from the depths of the earth, find their sanctuary within these vaulted walls, shielded by the vigilant security measures in place.

## 27. WELL INTERIOR

At the watery base of the well, a mesmerizing play of natural light dances through from above, casting an enchanting glow. The earthen walls encasing this well might tempt the imagination to consider the potential for a would-be thief to tunnel their way to the coveted treasures of the Mining Company.